

23.8 Inch 120Hz Portable Monitor

User Manual



In order to ensure your safe use of this product, please read this manual carefully before using this product and keep it properly.

Chapter 1 Touchmonitor



Touch Available Devices



Multi-Touch



Laptop



Mobile Phone



Tablet



PC



Steam Deck



Others



Single-Touch



MacBook



Mac Mini



Mac Studio



Others

Note: Phones and tablets need to have full-featured Type-C 3.1 port to enable touch.



Touch Unavailable Devices



iPhone



iPad



Xbox



PS4/PS5



Switch



Amazon Fire TV Stick



Others

Connection for Touch

Type-C Connection



Monitor

USB-C to USB-C Cable



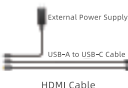
Device

Note: Ensure that your device's Type-c port is a full-featured Type-c 3.1 port.

HDMI Connection



Monitor



HDMI Cable



Device

Display Mode



Duplicate Mode
Touch Available



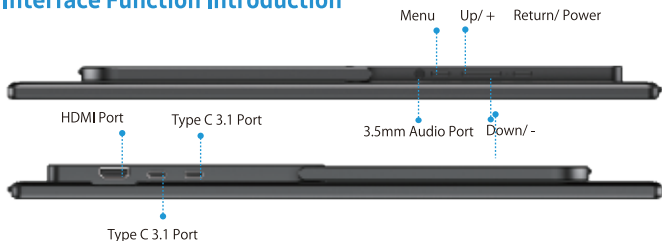
Extend Mode
Set the monitor as the main screen for touch



Portrait Mode
Touch Unavailable

Chapter 2 Introduction to Interface Functions

Interface Function Introduction



A. 3.5mm Audio Port

Headphone/ Sound Box Extension Port

B. Menu

Press to enter the OSD menu or confirm your setting

C. Up/ +

Press to quick adjust Volume/ Go to former step/ Turn up

D. Down/ -

Press down to quick adjust Brightness/ Go to next step/ Turn down

E. Return/ Power

Press to return to the former step or exit menu setting

Press and hold for 3 seconds to turn off the monitor.

F&G. Type C 3.1 Port

Full featured Type C port. For signal and power transmission.

H. HDMI Port

For audio and video signal transmission

I.VESA

4 M4*4mm VESA holes

Chapter3 Specifications

Colour	Black
Resolution	1920*1080
Brightness	300cd/m²
Colour Gamut	72% NTSC,100% sRGB
Display Colour	6bit+FRC
VESA	M4*4mm

VESA Hole Pitch	75mm * 75mm
Interfaces	Standard HDMI
	USB-C Port * 2
	3.5mm Audio Jack
Panel Type	IPS

Chapter 4 Connections

TYPE-C signal transfer

For a more stable power supply, it is recommended to use our original power adapter to power.



HDMI signal transfer

1. For a stable power supply, use the original power adapter.
2. When connecting an HDMI device, power the monitor first, then connect the HDMI to Mini HDMI cable.
3. Touch functionality is not supported on game devices such as Xbox, PS5, Switch, or Steam Deck.

